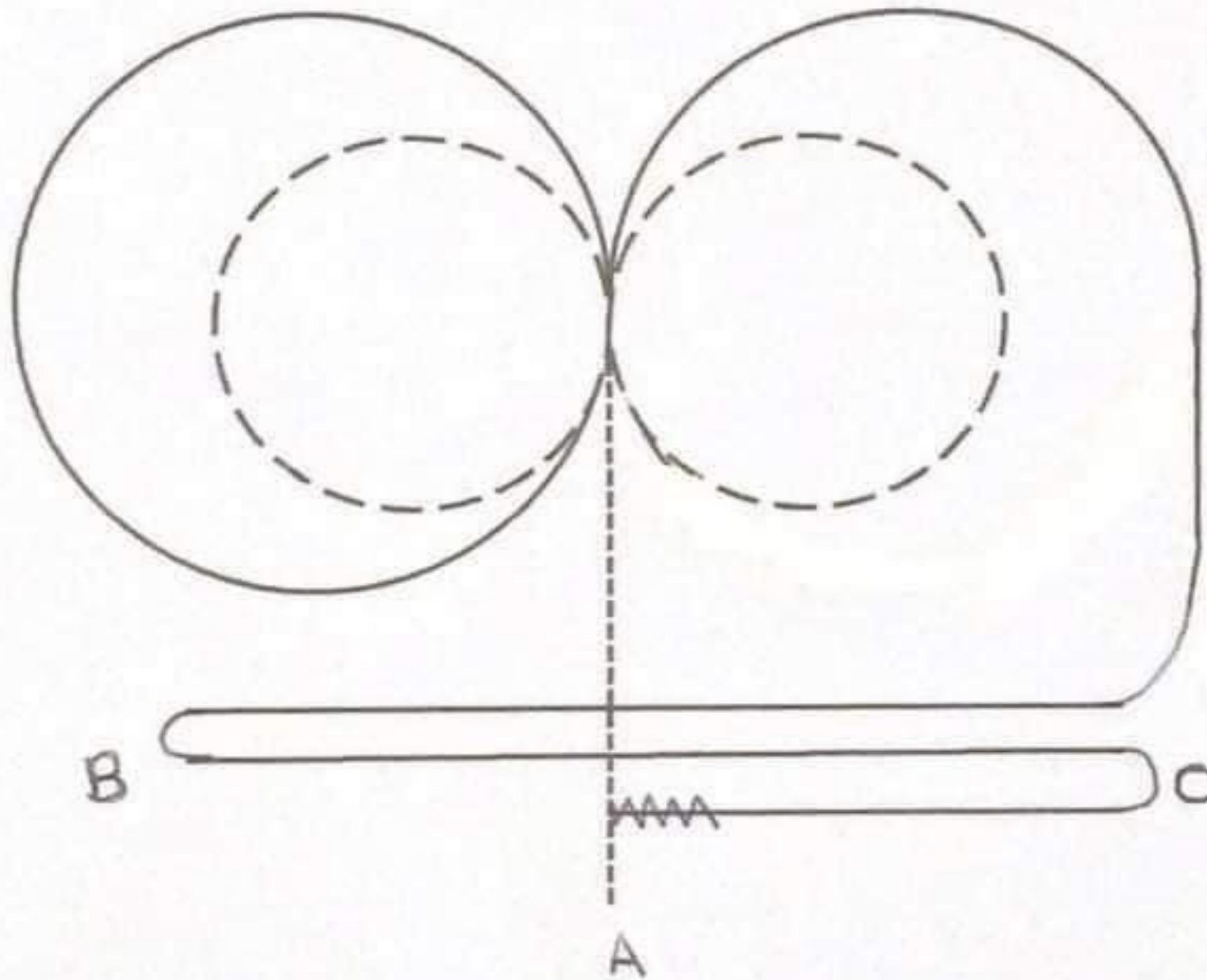


Junior



1	Enter at A. Acknowledge judge, walk to X, stop.	10	
2	Trot small circle to left.	10	
3	Trot small circle to right.	10	
4	Canter large circle to the left.	10	
5	Simple Change at X	10	
6	Canter large circle to the right, do not close circle around to C.	10	
7	Canter down to B, stop, hesitate and rollback to the left.	10	
8	Canter to C, stop, hesitate and rollback to the right.	10	
9	Canter to centre line, stop and settle. Back up 4 paces. Acknowledge judge and leave arena at a walk on a loose rein.	10	
10	Overall impression, accuracy and presentation.	10	
	TOTAL	100	